Amendments to the Claims

This listing of claims will replace all prior versions and listings of claims in the application.

Claim Listing

1.   (Cancelled)

2.   (Cancelled)

3.   (Currently Amended) The system of claim ~~2~~ 35, wherein the ~~remote~~ computer network is selected from a group consisting of: a global computer network, a local area network, and a wide area network.

4.   (Currently Amended) The system of claim ~~1~~ 35, wherein said audio/visual ~~apparatus~~ device subsystem is selected from a group consisting of a digital versatile disk system, a digital video cassette recorder, an audio ~~display~~ presentation device and a television.

5.   (Currently Amended) The system of claim ~~1~~ 35, wherein ~~in (b) said processing comprises~~ the rendering circuit decompress~~es~~ing said ~~information~~ content prior to presentation.

6.   (Currently Amended) The system of claim ~~1~~ 35, wherein ~~in (b) said processing comprises~~ the rendering circuit format~~s~~ting said ~~information~~ content prior to presentation.

7.   (Currently Amended) The system of claim ~~1~~ 35, wherein the emulation circuit further ~~comprising~~ packetiz~~es~~ing said ~~information~~ content for distribution to a home network system.

8.   (Cancelled)

9.   (Currently Amended) The system of claim 8 35, further comprising a memory for storing information content retrieved from said remote network on said memory of one of said audio/visual system apparatus or said computer.

10.   (Currently Amended) The system of claim 8 35, wherein the emulation circuit further comprising transcodesing information retrieved from said remote network.

11.   (Cancelled)

12.   (Currently Amended) The system of claim 8 35, further comprising a remote control, said remote control to issue a control signal that is converted by said audio/visual system to a network command for retrieving said content information.

13.   (Currently Amended) The system of claim 1 35, wherein said audio/visual apparatus system is coupled to a network comprising a plurality of audio/visual apparatuses, and said emulation circuit information may be retrievinged said content from one of said plurality of audio/visual apparatuses.

14.   (Currently Amended) The system of claim 2 35, wherein the emulation circuit further includes stored instruction sequences further cause the processor to control data flow through the audio/visual system based on at least one of the following parameters: at least one parameter of said remote computer network, at least one parameter of a target device in said remote computer network, an output display requirement of said audio/visual system apparatus, a data type of said information content and a data characteristic of said information content.

15.   (Currently Amended) The system of claim 14, wherein said at least one parameter of [[a]] said target device is one or more of the following: a bandwidth of said target device, and a storage size of said target device.

16.   (Currently Amended) The system of claim 14, wherein the emulation circuit further includes stored instruction sequences further cause the processor to control data flow through the audio/visual system by providing a handshake protocol based on said at least one parameter, to optimize data flow.

17.   (Cancelled)

18.   (Cancelled)

19.   (Currently Amended) The method of claim 18 40, wherein the remote computer network is selected from a group consisting of: a global computer network, a local area network, and a wide area network.

20.   (Currently Amended) The method of claim 17 40 wherein said audio/visual apparatus player device is selected from a group consisting of a digital versatile disk system, a digital video cassette recorder, an audio display presentation device and a television.

21.   (Currently Amended) The method of claim 17 40, wherein said processing comprises further comprising decompressing said information content prior to presentation of said content.

22.   (Currently Amended) The method of claim ~~17~~ 40, ~~wherein said processing comprises~~ further comprising formatting said ~~information~~ content prior to presentation of said content.

23.   (Currently Amended) The method of claim ~~17~~ 40, further comprising packetizing said ~~information~~ content for distribution to a home network system.

24.   (Cancelled)

25.   (Currently Amended) The method of claim ~~24~~ 40, further comprising storing content ~~information~~ retrieved from said ~~remote~~ network in ~~on said~~ a memory device residing on ~~of one of~~ said audio/visual system ~~apparatus or said computer~~.

26.   (Currently Amended) The method of claim ~~24~~ 40, further comprising transcoding said content ~~information~~ retrieved from said remote network.

27.   (Cancelled)

28.   (Currently Amended) The method of claim ~~24~~ 40, further comprising receiving a control signal from a remote control, said control signal being converted by said audio/visual system to a network command for retrieving said content ~~information~~.

29.   (Cancelled)

30.   (Currently Amended) The method of claim ~~18~~ 40, further comprising controlling data flow in said audio/visual system, based on at least one of the following parameters: at least one

parameter of said ~~remote~~ computer network, at least one parameter of a target device in said ~~remote~~ computer network, an output display requirement of said audio/visual ~~apparatus~~ <u>system</u>, a data type of said ~~information~~ <u>content</u> and a data characteristic of said <u>content</u> ~~information~~.

31.   (Currently Amended) The method of claim 30, wherein said at least one parameter of [[a]] <u>said</u> target device is one <u>or more</u> of the following: a bandwidth of said target device, and a storage size of said target device.

32.   (Original)   The method of claim 30, wherein controlling data flow further comprises providing a handshake protocol based on said at least one parameter, to optimize data flow.

33.   (Cancelled)

34.   (Cancelled)

35.   (New) An audio/visual system comprising:

   a. an audio/visual device subsystem;

   b. a user interface facilitating operation of the device subsystem and selection of content;

   c. a rendering circuit for facilitating presentation of selected content; and

   d. an emulation circuit for receiving a content selection via the user interface, the emulation circuit determining if the content is accessible via the device subsystem and, if not, obtaining the content from another source, and receiving the content and providing it to the rendering circuit for presentation, the emulation circuit thereby behaving as though it is the device subsystem.

36.   (New) The system of claim 35 wherein the audio/visual device further comprises a drive.

37.   (New) The system of claim 35 wherein the another source is a computer.

38.   (New) The system of claim 37 wherein the computer is connected to the audio/visual device subsystem via a computer network.

39.   (New) The system of claim 37 wherein the computer is directly connected to the audio/visual device subsystem.

40.   (New) A method of facilitating selection and display of media content on a player device comprising a device subsystem including a user interface adapted to operate the device subsystem and facilitating selection of content thereon, the method comprising the steps of:

       a. receiving a content selection via the user interface and determining if the content is accessible via the device subsystem;

       b. if so, reading the content from the device subsystem and rendering the content for presentation;

       c. if not, obtaining the content from another source and receiving the content and rendering it as though read from the device subsystem.

41.   (New) The method of claim 40 wherein the content is obtained from another source via a computer network.

42.   (New) The method of claim 40 further comprising transmitting the content retrieved from said network to a computer for remote storage.